FIND A FOCAL POINT

...and attempt to ignore the churning, inscrutable world of minutia passing around you. FOCUS AGAIN. The point moves to you and from you, and always about you. Take this moment to truly reconcile your environment. This vacuous drift. We are aware of the undulation but feel nearly nothing. Perhaps because we are in tow. We are not, after all, true generators of sway or gravity. Rather we are informed by and adapting to the dragging pull of some event horizon. That separation from the tangible. A unified energy, making its way from one point of consumption to the next. The rest remains unclear. And isn't that always the case.

ENOUGH OF THE POETRY HERE ARE THE FACTS.

The Old Blood Noise Endeavors Fault is an overdrive and a distortion. It is simple. It is not an outside-of-the-box, whacky take on crunched-up guitar signal. It does what it does. To provide the player with ample tonal and gain shaping options in a single package. The intent of this machine is easily understood.

CONTROLS

» VOLUME : Increases the overall level of the effect.
» GAIN 1 : Controls the amount of the first gain stage from mild breakup to cutting crunch.
» LOW : Increases or decreases frequencies below 100 Hz.
» MID : Increases or decreases frequencies around 500 Hz.
» HIGH : Increases or decreases frequencies above 3 kHz.
» GAIN 2 : Is activated by the GAIN 2 footswitch. All the way down sounds startlingly similar to when it's off, but turn it up to engage a second gain stage giving a more aggressive distortion.
» VOICE: Sets the overall voice of the sound going into the three band EQ, with darker tones to the left and brighter tones to the right.
» BOOST: Sets the range of Gain 1, with lower gain in the down position and higher gain in the up position.
» CRUSH: Adds a pair of diodes right at the end of everything so your signal gets one final clipping stage before the output. Down is normal, up is crunched.

Gain 1 and 2 interact to form many different drive voices, from signal sweetening to aggressive distortion. Different levels of each will create different sounds, which you can further shape with the three-band EQ. Don't be afraid to tweak.



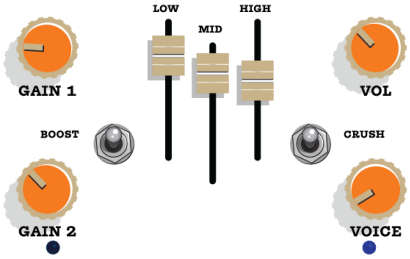
FAULT V2



NOTES

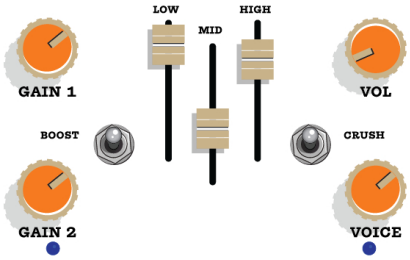
FULL-CHORD CLARITY

Dynamically responsive overdrive that allows the voice of each string to ring through. Dip it in dirt by digging with a plectrum or the side of your thumb.



PERMASLUDGE

High gain and scooped mids, this is a launch pad for crafting extremely heavy tones. Pairs well with low tunings.



SAFE SAILING

Just a little edge to leave always-on. Kick on that Gain 2 for the extra oomph needed when the chorus turns around into the bridge.

